MAGIC
The Gathering®

INTERACTIVE

ENCYCLOPEDIA MANUAL

Cateran Overlord
Creature — Mercenary
Sacrifice a creature: Regenerate Cateran Overlord.
, : Search your library for a Mercenary card with converted mana cost 6 or less and put that card into play. Then shuffle your library.
7/5

PLAY WITH EVERY MAGIC® CARD EVER MADE

FEATURING ONLINE PLAY

The *Magic Interactive Encyclopedia*.
Everything there is to know about Magic.

- **Magic** Online: Select this option to find an opponent and begin an online game of **Magic: The Gathering** or to view the **Magic** Online interface.

- Deckbuilder: Select this option to manage your card collection and to build real or fantasy decks. Use it to browse the entire list of **Magic** cards (All Cards), to add cards to your online card collection (My Collection), to view your real and fantasy decks (Deck Box), to search for particular cards, or to import and export decks to and from the Internet.

- Encyclopedia: Select this option to view complete information on all cards, card statistics, Oracle™ rulings, personal notes, and Wizards' Notes, and to add cards to your collection or to a particular deck. You'll be able to view all the different types of information on the same screen.

- Strategy Library: Select this option to read **Magic: The Gathering** rules, learn strategy from various masters of the game, find out about tournament floor rules, and learn how to become a **Magic: The Gathering** tournament judge.

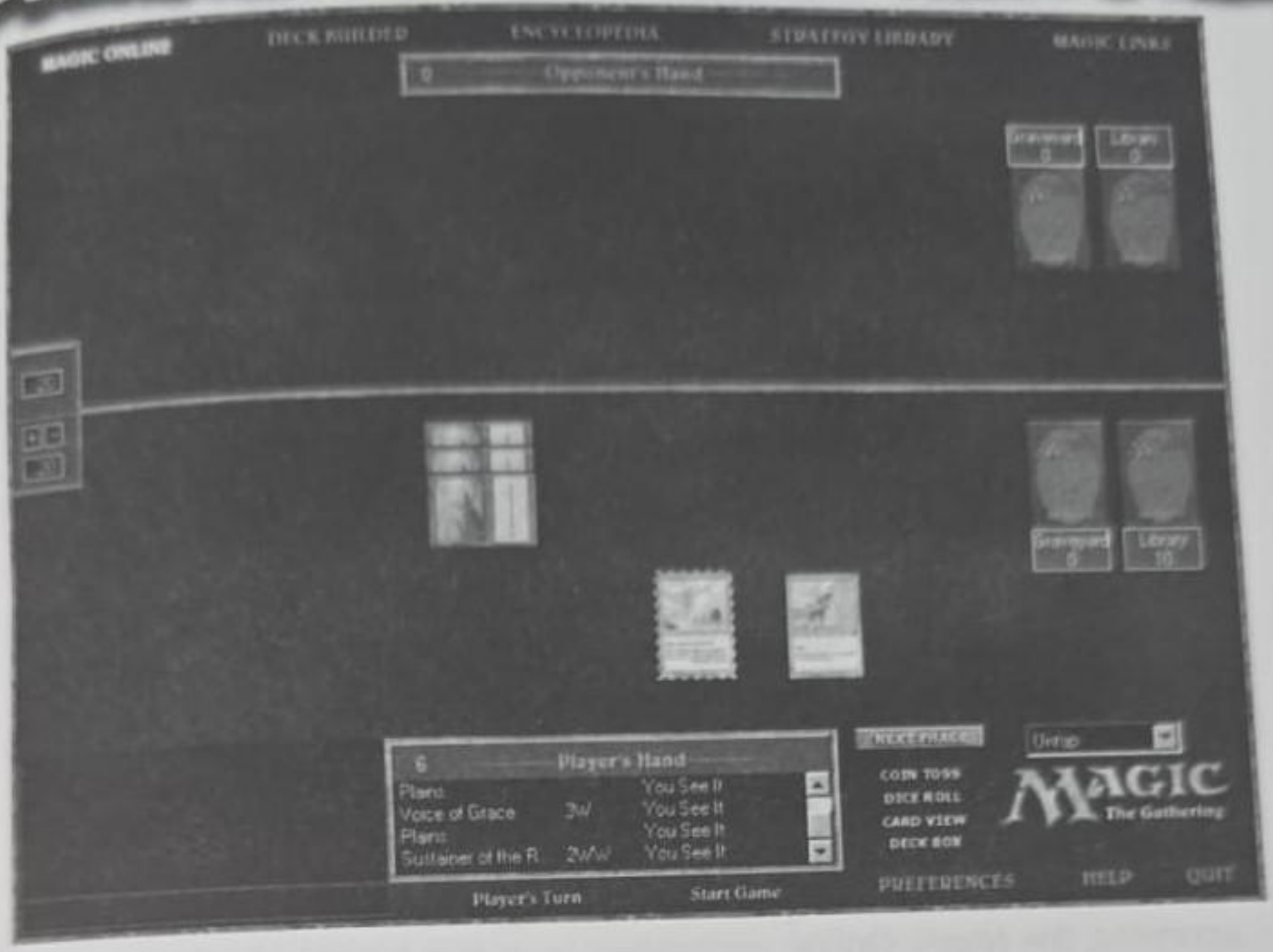
- **Magic** Links: Select this option to link to important Web sites about the **Magic: The Gathering** game, like <www.wizards.com>. You can also view card price lists, bookmark your own favorite **Magic**-related sites, send your registration information to Wizards of the Coast, and download game enhancements or patches.

Magic Online

Magic Online is a play space that enables advanced- and expert-level **Magic** players to compete against other **Magic** players around the world. The **Magic** Online interface doesn't handle the rules of play automatically; it's simply a virtual gaming table.

For example, if you play Armageddon and your opponent responds with an illegal play, such as targeting Armageddon with Remove Soul, the program won't prevent him or her from doing so. You and your opponent must determine the outcome. When you agree that Armageddon resolves, you and your opponent will each have to drag your lands to your graveyards. It's exactly as if you were facing your opponent over a gaming table—you both must read the cards and follow the rules.

To start an online **Magic: The Gathering** game, first create a deck using the Deckbuilder utility (see below for help on using this feature). Then click the **Magic** Online button in the menu at the top of the screen. This opens the **Magic** Online interface. It includes the following elements: Navigation, Play Table, Game Options (Coin Toss, Dice Roll, Card View, and Deck Box), Message Window, and Task Bar (Start Game/End Game, Preferences, Help, and Quit).



Starting a Magic Online Game

Click the Start Game/End Game button on the Task Bar to start or end a **Magic: The Gathering** game. If no game is in session, the button will read "Start Game." Once clicked, this button will read "Start Match."

Although you may load a deck at any time, we recommend you load your deck by clicking "Deck Box" before you click "Start Game." When you start a game from within the **Magic** Online software, your default Web browser will open to a login prompt on the Wizards of the Coast® game-matching server home page. If it's your first time logging in to this server, you'll be asked about the types of games that interest you. Once you're logged in, you can toggle on or off your "Seeking a Game" button and your "availability" button on the site's page. When you set your availability for a game, a "pending" icon will appear in the lobbies of each of the game types in which you've indicated interest. After entering your login information, you'll arrive at the main lobby page. This page lists lobbies for each supported style of game. Whether or not you've made yourself available for a game, you may actively seek out an opponent by entering lobbies or browsing the site.

Lobbies are like chat rooms. Information onscreen includes a list of all unmatched people in the room, the ongoing conversation of the people in the lobby, and iconic representations of games pending or in progress. The icons used to represent games differ depending on the style of or restrictions applied to the game.

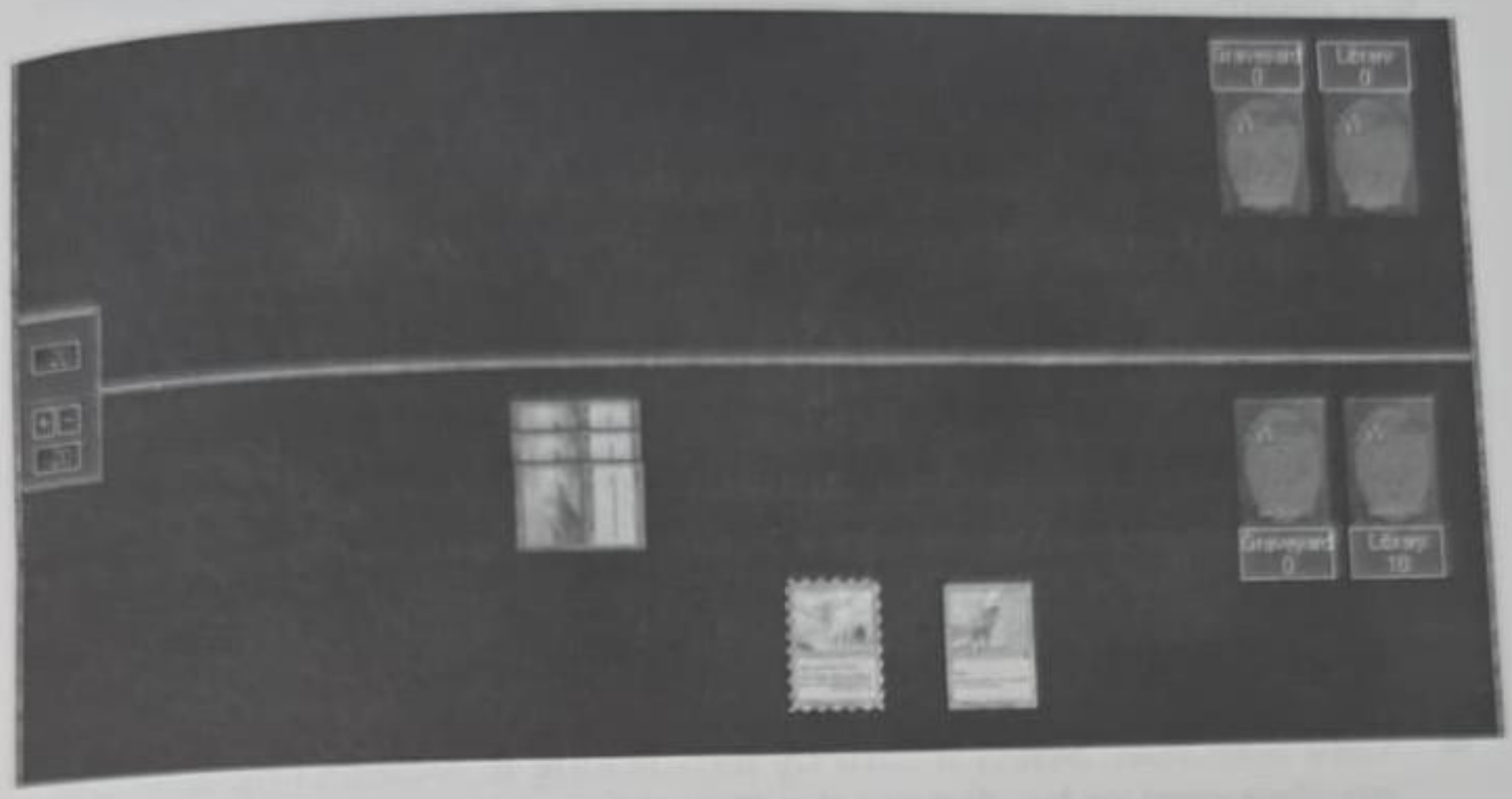
Rather than enter a lobby, you can choose to browse the site. Browsing shows a list of all players on the site, with several buttons that enable you to sort or filter the list by game preferences and status (such as availability for play, game types, and skill level). When you see someone you're interested in playing, you can invite that player to play by clicking his or her name.

The inviter specifies the game parameters. The invitee can then choose to accept, decline, or change the parameters. Accepting launches a game session and declining exits the loop. If the parameters are changed, the inviter receives the updated parameters and has the same options. The option to change parameters goes back and forth until the settings are agreed on.

Once the parameters are agreed on and a game invitation has been accepted, the **Magic** Online application launches a game. Each player will see the other's deck in his or her territory, and players can communicate with each other using the Message Window. When an opponent has been confirmed and a game is in session, the Start Game/End Game button changes to read "End Game." If your opponent's deck does not match the agreed parameters, a message will appear in both players' Message Windows. You may also check your opponent's deck by right-clicking his or her library and choosing "Properties."

Navigation

At the top of the screen are links to **Magic** Online, Deckbuilder, Encyclopedia, Strategy Library, and **Magic** Links. To switch from one to another, simply click the link you wish to open. For more information, see "Getting Started."



Play Table

The Play Table is the area where both players' cards are played. It represents the traditional playing surface of face-to-face card games and tournaments. It incorporates your territory, opponent's territory, removed-from-game zone, library, graveyard, Scroll Utility, Separation Bar, and Life Tracker.

You can minimize the removed-from-game and graveyard zones by right-clicking them and choosing "Minimize." The zone will then appear as a bar with the zone's name and the number of cards in it. For maximum space on the Play Table, minimize both. Note that you can't minimize individual cards or player-stacked piles of cards.

Your Territory

The cards in your territory are graphical representations of **Magic** cards. You control cards' placement, selection, view, and status.

- Placement: Select a card from your hand or another zone such as your graveyard, and place it on the Play Table. The interface allows you to drag and place cards anywhere on the Play Table at any time. You can pile up your cards however you like, except you can't pile cards on top of your library, graveyard, or removed-from-game zone. When you move a card onto a pile, it will automatically be put on top of that pile. To put a card into a library, graveyard, or removed-from-game zone, you must first select the desired card by clicking it. Then right-click the zone. A menu will appear; select "Move Here." Otherwise, if a card is moved to a library, graveyard, or removed-from-game zone, a message box will appear, asking if you truly want to move the card.

- Card selection: Select a card by left-clicking it. Deselect by selecting another card or by clicking the Play Table. Selected cards temporarily move on top of any other displayed cards. Deselecting returns the cards to their original order. Use the Move to Top command to move a card permanently to the top of displayed cards. See "Card status" below.

- Viewing/moving: You can click any card and drag it around the Play Table. If a card is moved to a pile, it's automatically put on the top of that pile. A card can be dragged to any zone, such as a graveyard or library. If a card is selected and the Card View window is open, information on the card will automatically appear in the Card View window. You may drag a card into your opponent's territory. Drag the card to the Separation Bar, then wait. The card will jump across the bar after a few seconds.

- Card status—viewing and changing: Right-click a card to select it and deselect any previously selected card. When a card on the Play Table is right-clicked, you'll see a menu that contains the following indicators. You may drag to select:

  - Move to Top—Moves selected card to the top of the pile.
  - Center Here—Centers play area to the selected card.
  - Show Card—Determines whether one, both, or no players see the card.

- Tapped—Shows a checkmark when card is tapped.
- Attacking—Shows a checkmark when card is attacking. (Also, the letter *A* appears on the card.)
- Blocking—Shows a checkmark when card is blocking. (Also, the letter *B* appears on the card.)
- Controlled—Shows a checkmark when player controls card.
- Counter Text—Allows players to edit and view text describing any counters on selected card.
- View Card—Allows players to view the card in the Card View window.

Note: You don't have to right-click and hold the mouse button to keep the status menu open. Clicking or right-clicking any other screen element makes the menu disappear. See the Help system for more information.

Removed-from-Game Zone

Drag a card to the removed-from-game zone to place the card in it. Alternatively, right-click the card and choose "Remove from game," or select the card and then click the removed-from-game zone. Once a card is placed in the removed-from-game zone, it's removed from play. The removed-from-game zone will indicate the number of cards that have been removed.

Library

Your library is your face-down draw pile; you'll find your deck in this zone at the start of the game. Your library will be shuffled automatically when it appears in your territory. At the beginning of your first draw step, right-click your library to draw your opening hand of seven cards. After that, you may draw a card from your library at any time, although this is usually done during your draw step. There are three library-related commands: "Draw a Card," "Shuffle," and "View Library."

- Draw a Card: To draw a card, right-click your library and select "Draw a Card." This will move one card from your library to your hand (except in the initial draw step at the start of a game, when this action will draw seven cards). A message will be sent to the Message Window whenever either player draws a card from his or her library.

- Shuffle: To shuffle your library, right-click it, then select "Shuffle." A message appears in the Message Window whenever either player selects Shuffle. The option of shuffling a subset of cards is available to comply with the rules of certain cards.
- View Library: Right-clicking your library also provides an option to view your library. You may view a subset of the available cards to comply with the rules of certain cards. You may also select cards and put them into your hand or onto the Play Table to comply with the rules of certain cards. When a player views, draws, or selects cards from his or her library, a message displays in both players' Message Windows.

Graveyard

Your graveyard is your face-up discard pile. You can put a card in your graveyard by dragging it there. Alternatively, you may select the card and then right-click your graveyard. You may view a list of the cards in your or your opponent's graveyard at any time by selecting it. Select your graveyard again to hide it. To put cards from your or your opponent's graveyard into play, select a card from the list and drag it to your territory. Only one card can be dragged at a time. Right-clicking a graveyard item displays the details of the card in the Card View window.

Scroll Utility

You'll find the Scroll button in the upper right-hand corner of your territory near the Separation Bar. If you run out of room in your territory, you may scroll to reveal more screen space. Any card not visible may be viewed through scrolling. The removed-from-game zone, library, and graveyard remain stationary.

Separation Bar

A Separation Bar divides your territory from your opponent's. This bar may be clicked and dragged to increase the size of either your territory or your opponent's. A card will cross the bar if dragged to it and held for a few seconds.

Life Tracker

In the upper right-hand corner of your territory, near the Separation Bar, is your Life Tracker. The Life Tracker can be adjusted up or down by clicking the "-/+" icon. You may increase your life total up to +999. Adjusting

life totals causes a message to be displayed in the Message Window.

Opponent's Territory

Your opponent's territory automatically updates as you or your opponent make changes to it. Although similar to your territory, there are some significant differences.

- **Opponent's cards in play:** The opponent's territory shows all cards the opponent has in play. It shows whether the cards are tapped, and whether they're face up or down on the Play Table. You may move a card from your territory to your opponent's territory (to play an enchantment on one of your opponent's creatures, for example) and vice versa.

- **Opponent's graveyard:** The opponent's graveyard is always available to view by both players. Use the same steps to view your opponent's graveyard as for your own. Although you may view your opponent's graveyard, you may not move a card into or out of it without your opponent's permission. Attempting to move a card out of your opponent's graveyard causes a dialog box to appear, informing your opponent of your action and giving him or her the option of allowing or disallowing it.

- **Opponent's library:** The opponent's library is represented face down. You may not view your opponent's library or move cards into or out of it without your opponent's permission. Attempting any of these actions causes a dialog box to appear, informing your opponent of your action and giving him or her the option of allowing or disallowing it.

- **Opponent's hand (icon):** The number of cards currently in your opponent's hand will be visible to you, but you may not view your opponent's hand without his or her permission. To see your opponent's hand, click the icon representing it. This causes a dialog box to appear, informing your opponent of your action and giving him or her the option of allowing or disallowing the action.

Each of these elements can be expanded or collapsed to provide more viewing space. You can't cover these elements with other cards.

- **Opponent's Life Tracker:** The opponent's Life Tracker shows your opponent's current life total. You can't manipulate your opponent's Life Tracker.
- **Opponent's Scroll Icon:** The opponent's Scroll icon can be used to scroll your opponent's territory up, down, left, or right. This action has no effect on your opponent's view of his or her territory. This feature is handy when your opponent's numerous cards or tokens have overflowed the viewable area.

Game Options

Game options are utilities to help you during a **Magic: The Gathering** game. They include a Phase Tracker, Coin Toss, Dice Roll, Card View, and Deck View.

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Phase Tracker

Click the Next Phase button to move through the phases and steps of your turn. You can also select phases from the menu by right-clicking the Next Phase button. Each turn consists of five phases—beginning, main, combat, second main, and end—that occur in the same order each turn. You may opt to take no action during a phase and proceed immediately to the next phase.

Beginning phase

Untap step

Upkeep step

Draw step

Main phase

Combat phase

Beginning of combat step

Declare attackers step

Declare blockers step

Combat damage step

End of combat step

Second main phase

End phase

End of turn step

Coin Toss

Click this button to see which player goes first. You can use the coin toss to flip a coin at any point in the game. The result (heads or tails) will display in the Message Window for both you and your opponent to see.

Dice Roll

Click this button to roll a die. This button can be used at any point in the game. The result will display in the Message Window for both players to see, and will include the range of the roll (1–6).

Card View

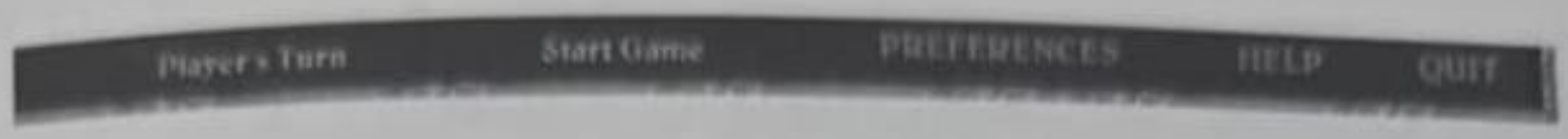
Click this button to open the Card View window, displaying an enlarged view of the selected card. The Card View window in **Magic** Online works just like the Card View window in other areas of the ***Magic*** *Encyclopedia*.

Deck View

Click this button to open the Deck Box and see the breakdown of your real and fantasy decks. The Deck View in **Magic** Online works just like the Deck Box in other areas of the ***Magic*** *Encyclopedia*. Use this feature before going online to select the deck you want to play.

Message Window

The Message Window contains game-play information and chat interaction. All chat takes place in this window. The Message Window also displays game actions in both windows, such as "Chad tapped Black Lotus" or "Linda attacks with Goblin Raider." You may scroll back through previous messages in the Message Window. Right-clicking the Message Window will delete past messages.



Task Bar

The menu items in the Task Bar include Start Game/End Game, Preferences, Help, and Quit.

Start Game/End Game

Click this button to start or end a **Magic: The Gathering** game. If no game is in session, the button will read "Start Game." When first clicked, this button will change to a "Start Match" button.

Preferences

Select this option to set your user preferences. Preferences determine what information displays in the card list in the Encyclopedia and Deck Box. See the "Preferences" section for more information.

Help

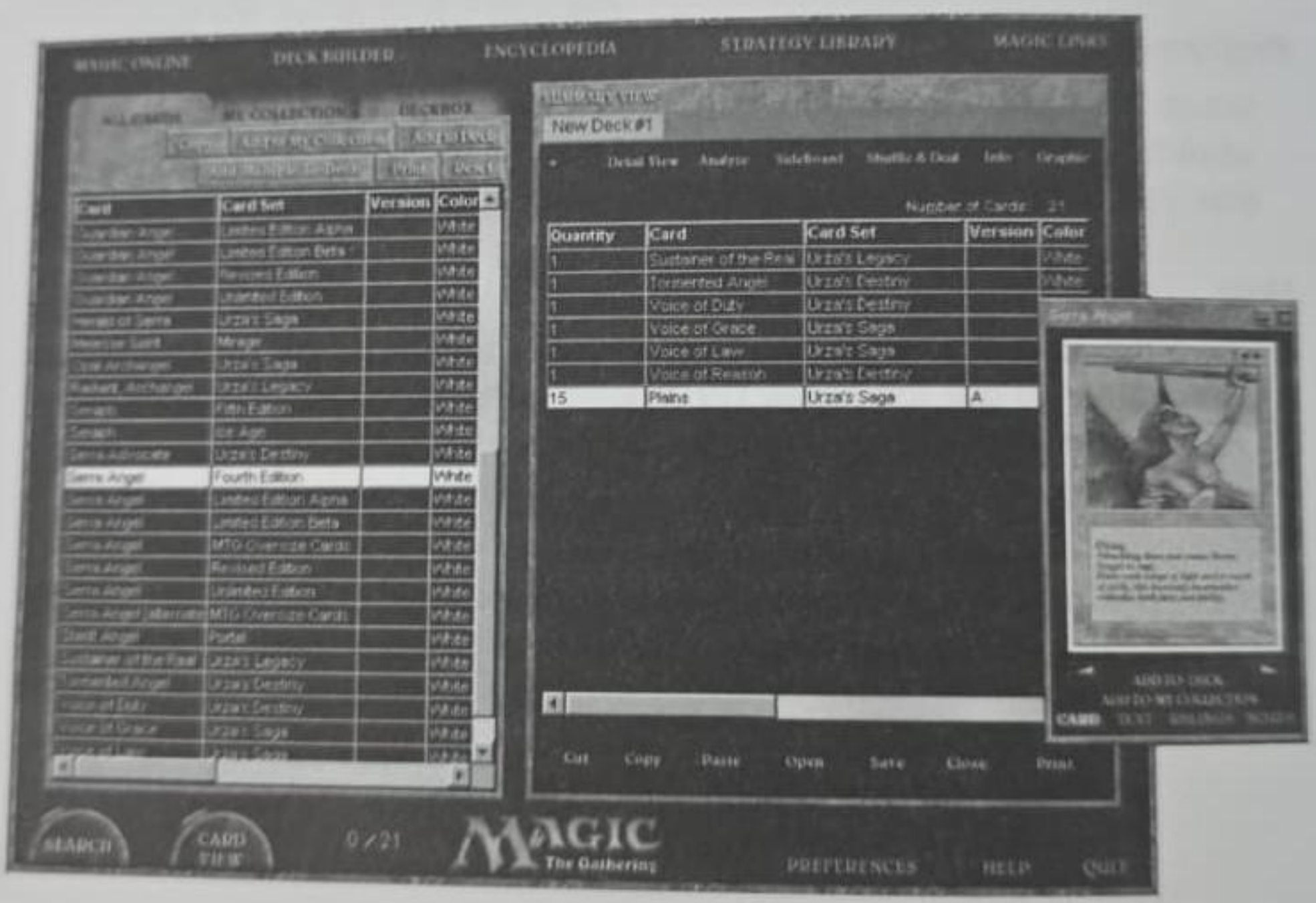
Select this option to open the Help system for information on and examples of how to use the ***Magic*** *Encyclopedia*. The Help system is your most comprehensive resource about the ***Magic*** *Encyclopedia*.

Quit

Select this option to close the ***Magic*** *Encyclopedia*.

DECKBUILDER

The Deckbuilder enables you to manage your collection of cards and to build real and fantasy decks to play Magic: The Gathering games. It contains four primary elements: Navigation, Collection Manager, Deck View, and the Task Bar.



Navigation

At the top of the screen are links to **Magic** Online, Deckbuilder, Encyclopedia, Strategy Library, and **Magic** Links. To switch from one to another, simply click the link you wish to open. For more information, see the Help system or the "Getting Started" section.

Collection Manager

The Collection Manager enables you to track and manage your collection of **Magic** cards and the decks you have built. You can analyze your decks and experiment with decks and combinations you may not have been able to try before because you didn't own the necessary cards. The Collection Manager has three components, represented by tabs at the top of the large, left-hand window—*All Cards, My Collection,* and *Deck Box.* Although these three sections of the Collection Manager serve different purposes, they do have certain functions in common:

- Cut: Cuts selected items (usually from *My Collection* or from a deck).
- Copy: Copies a selected card.
- Paste: Pastes a copied card into the selected area (generally into a deck).
- Print: Prints the card currently showing in the Card View.
- Reset: Resets the card window to the default. In *All Cards,* the default is all cards currently in the ***Magic: The Gathering*** *Interactive Encyclopedia* collection. In *My Collection,* the default is all cards currently flagged as belonging to your collection. This function is often useful after a search. See "Search" for more information.
- Add to Deck: Adds the card on display to the current open deck.
- Add to My Collection: Adds the card on display to your collection.

All Cards Tab

Click this tab to view a list of the cards produced for the **Magic: The Gathering** game (as of the release of this product, plus any Internet updates you do). You can use this tab to add cards to your real and fantasy decks or to open any deck.

My Collection Tab

My Collection represents your real, personal collection of **Magic: The Gathering** cards. Click this tab to view a list of the cards you have stated that you own. You can also add or delete cards in your online collection.

Deck Box Tab

- Open: Opens an existing deck from the Deck Box. Select the deck you wish to open in the Decks window, then click Open. The deck will appear in the large right window, with its own tab. Alternatively, you may double-click a deck to open it.

- New: Press Ctrl-N to create a new deck. When you create a new deck, you will be prompted to name it. You may change the deck's name at any time.

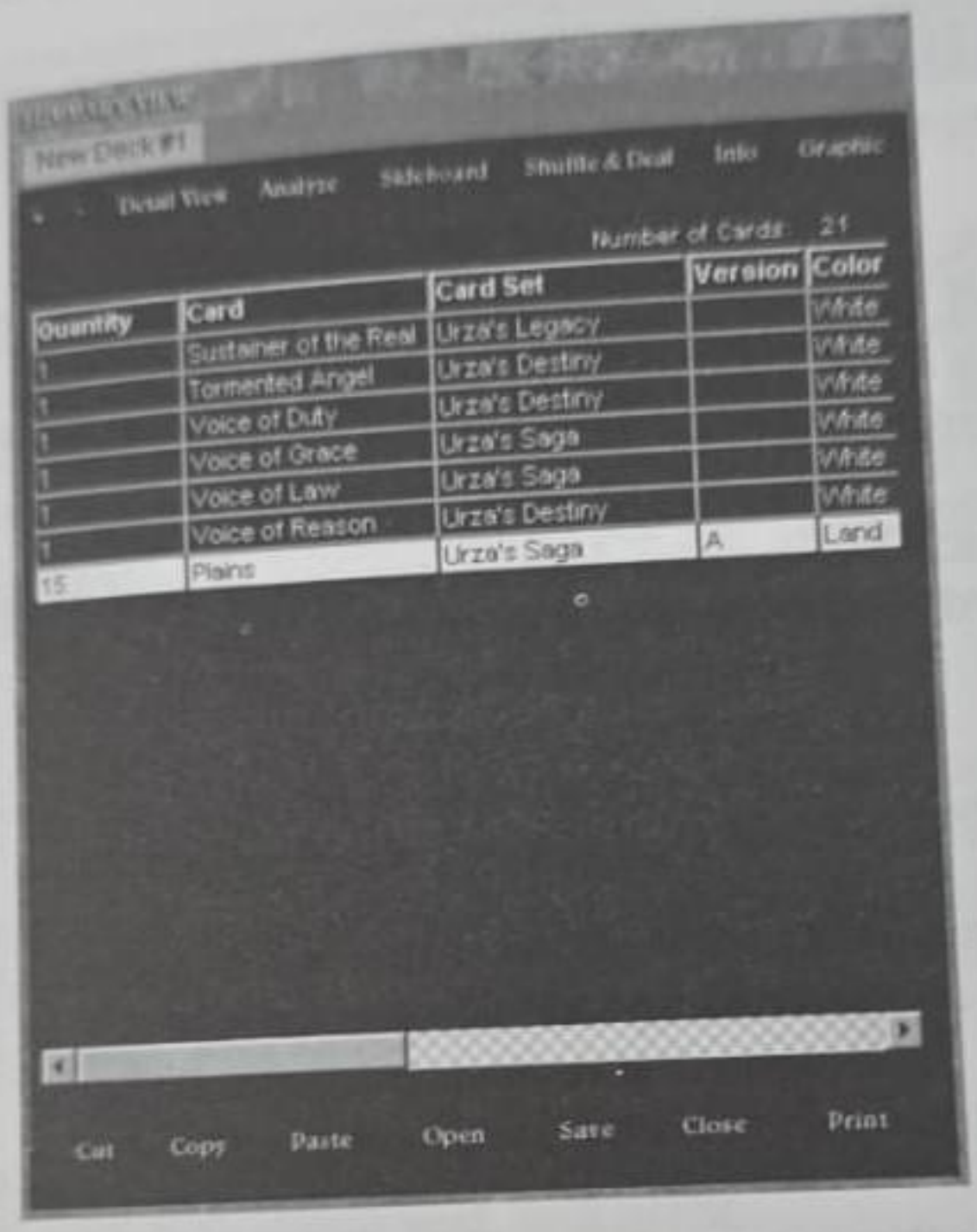
- Remove: Deletes a deck from the Deck Box. You may right-click a deck and select Remove from the options.

- Rename: Changes the name of a deck. You may right-click a deck and select Rename from the options.

- Sealed-Deck Generator: This button opens the Sealed-Deck Generator window. The window contains a list of all starter decks and booster packs ever printed. You may generate a deck made up of any number of starters and boosters. Once generated, you may open this deck and 'strip it' to create a playable deck. Sealed-deck play is a popular tournament format.

Deck View

The Deck View is the large window on the right side of the Deckbuilder section. This is where you do the detail work on the deck you created. The Deck View has two menus: an *Upper Menu* and a *Lower Menu*.



Upper Menu

- +-: The "plus/minus" buttons enable you to change the number of a selected card contained in the deck currently being viewed. For example, if a deck contained one mountain but you really wanted ten mountains, you could either click the "+" button ten times or right-click the "+" button and type **10**.

- Analyze: Graphically displays statistics about the cards in the deck, based on color ratio, power, toughness, creature type, edition, ownership, rarity, ability, and spell type. You can choose among a variety of ways of displaying this data.

- Sideboard: Contains the extra cards you have designated as your

sideboard for the current deck.
Note: The sideboard is a selection of cards you can switch into and out of a deck to better contend with the deck of your opponent.

- Shuffle & Deal: Shuffles the current deck and deals out the first seven cards to make a hand.
Note: Shuffle & Deal is used only to test your deck and deal out possible scenarios. In a game situation, **Magic** Online will deal your first hand (afterward, you draw during the draw phase of your turn).

- Deck Info: Lists basic information about the deck creator and the deck itself, like deck name, deck owner's name, deck owner's email address, a brief description of the deck, owner's comments, and the deck's version number.

- As Graphic: Displays the deck as screens of card images instead of listing card information in text and list form.

Lower Menu

- Cut: Cuts selected items from the current deck.

- Copy: Copies selected items as either real or virtual cards (depending on what's available in *My Collection*).

- Paste: Pastes copied items into an open deck.

- Save: Saves the current deck to the Deck Box.

- Open: Opens the selected deck in the Deck Box.

- Close: Closes the current deck in the Deck View.

- Print: Prints the current deck in the Deck View.

Task Bar

The Menu items in the Task Bar have global effects on the Deckbuilder section. They include Search, Card View, Preferences, Help, and Quit.

Search

Select this option to sort through real and fantasy decks to locate cards based on card name, color, card type, mana cost, rules text, flavor text, artist, power, toughness, rarity, ownership, creature type, and official rulings. All search elements are optional, to help you quickly find the cards you're looking for. For more information, see the Help system or the "Search" section in this manual.

Card View

The Card View allows you to see an enlarged view of a card. Note that there are two sizes for the Card View display. Both display identical information: the card name, card art, card type, mana cost, rules text, flavor text, artist, rulings, and notes. There are three view options, each with its own tab—*Card*, *Rulings*, and *Notes*.

- Card: Select this option to view the card, the card art, card type, mana cost, rules text, flavor text, and artist.

- Rulings: Select this option to view the official rulings that apply to a card.

- Notes: Select this option to read card notes (edition, rarity, and mint price) or to add personal notes about a card (for example, if it makes a good combo with Pit Scorpion or is autographed by its artist).

To open the Card View, click it, or double-click the card you want to view, or right-click the card and select Card View from the menu. Minimize the Card View by clicking the minimize button on the Card View. For more information, see the Help system or the "Card View" section in this manual.

Preferences

Select this option to set your user preferences. Preferences determine what information displays in the card list in the Encyclopedia and Deck Box. See the "Preferences" section for more information.

Help

Select this option to open the Help system for information about and examples of how to use the ***Magic*** *Encyclopedia*.

Quit

Select this option to close the ***Magic*** *Encyclopedia*.

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ENCYCLOPEDIA

The Encyclopedia screen allows you to view and add information about each **Magic** card. The card art, card information, rulings, Wizards' Notes, and any personal notes you make can be seen in the Encyclopedia. You can use it to browse through the entire stock of cards and add cards to your online collection (*My Collection*) or to decks stored in the Deck Box. The Encyclopedia consists of three sections: Navigation, Card Windows, and the Task Bar.

Navigation

At the top of the screen are links to **Magic** Online, Deckbuilder, Encyclopedia, Strategy Library, and **Magic** Links. To switch from one to another, simply click the link you wish to open. For more information, see the Help system or the "Getting Started" section of this manual.

Card Windows

The Card Windows function as the various information displays for the selected card(s). They include a Card View, Card Information, Rulings, Wizards' Notes, and Card List.

Card View

Displays the name of the card and the card itself, including card art and text information.

- Add to Deck: Click this button to add the displayed card to the current deck.
- Add to My Collection: Click this button to add the displayed card to your collection.
- Left and Right Arrows: Click an arrow to move to the next card in the sequence.

Card Information

Displays information about the card on display: card name, card type, rules text, flavor text, power, toughness, mana cost, and artist.

Rulings

Contains rule modifications and clarifications about the card on display.

Wizards' Notes

Provides additional information about the card on display. The notes may describe background information about the card, why it was created, its intended use, or strategy tips for playing the card.

Card List

Displays all cards currently available to view, defaulting to all cards in the ***Magic: The Gathering*** *Interactive Encyclopedia* collection. After a search, the results will appear here.

Task Bar

The menu items in the Task Bar have global effects on the Encyclopedia section. They include Reset, Search, Card View, Preferences, Help, and Quit.

Search

Click this button to locate cards based on criteria you specify. Use it to sort through real and fantasy decks for keywords, mana cost, mana symbols, or a combination of these elements. All search elements are optional and are designed to help you quickly locate the cards you're looking for. For more information, see the Help system or the "Search" section of this manual.

Reset

Click this button to reset the card list to include all cards in the entire **Magic: The Gathering** collection. This button is useful if you used Search to filter or sort cards.

Card View

The Card View allows you to see an enlarged view of a card. It displays the card name, card art, card type, mana cost, rules text, flavor text, artist, rulings, and notes. There are three view options, each with its own tab: *Card*, *Rulings*, and *Notes*.

- Card: Select this option to view the card, the card art, card type, mana cost, rules text, flavor text, and artist.
- Rulings: Select this option to view the official rulings that apply to a card.
- Notes: Select this option to read card notes (edition, rarity, and mint price) or to add personal notes about a card (for example, if it makes a good combo with Pearled Unicorn or is autographed by its artist).

To open the Card View, click the Card View button, double-click the card

you want to view, or right-click the card and select Card View from the menu. Minimize the Card View by clicking the minimize button on the Card View.

Preferences

Select this option to set your user preferences, such as what information displays in the Card List in the Encyclopedia and Deck Box. See the "Preferences" section for more information.

Help

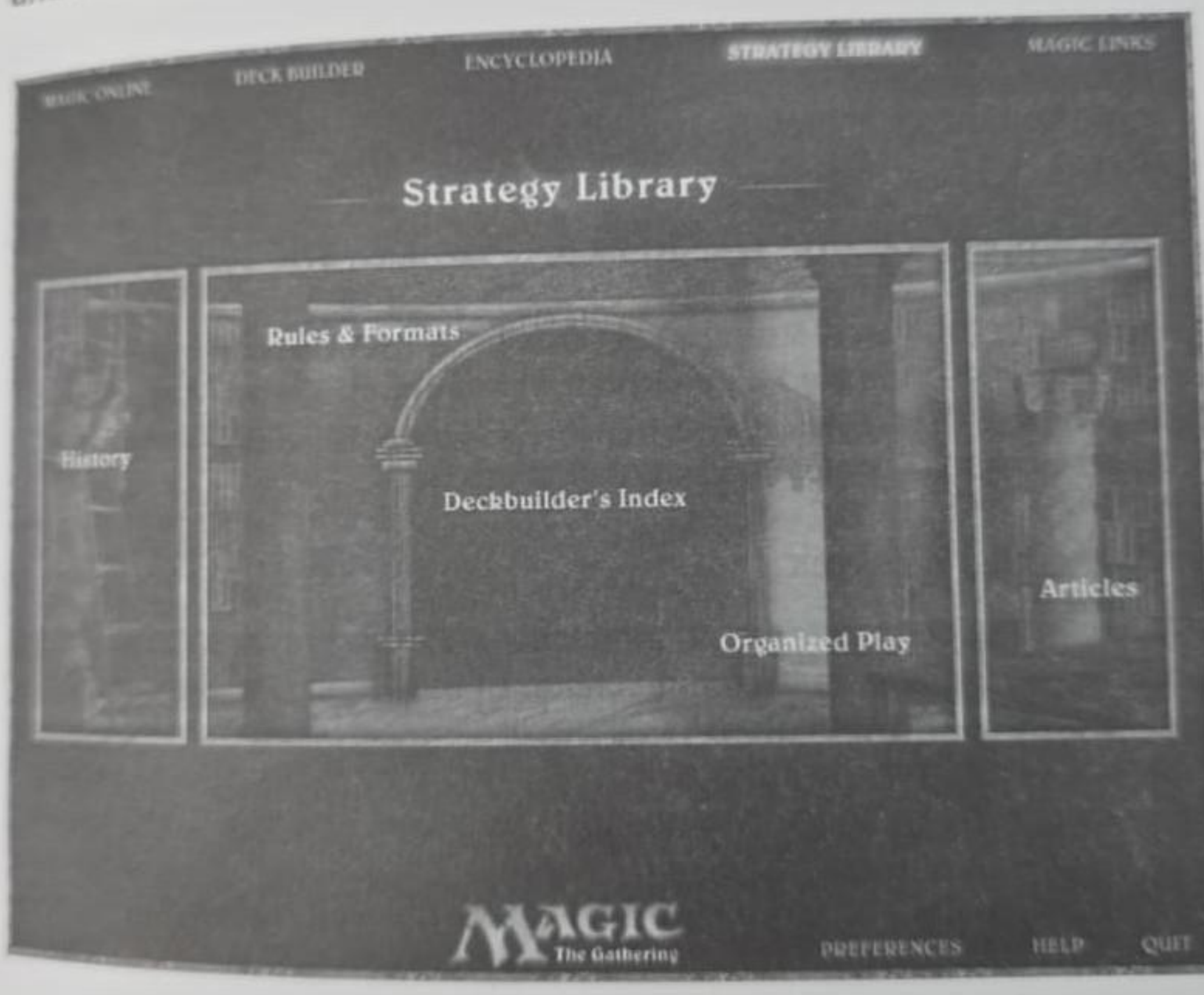
Select this option to open the Help system for information on and examples of how to use the ***Magic*** *Encyclopedia*.

Quit

Select this option to close the ***Magic*** *Encyclopedia*.

Strategy Library

The Strategy Library is a storehouse of articles and writings to help you with your game play. It's divided into four sections—Rules and Formats, Articles, History, and Organized Play. It also includes an interactive Deckbuilder's Index, Navigation, and a Task Bar.



Navigation

At the top of the screen are links to **Magic** Online, Deckbuilder, Encyclopedia, Strategy Library, and **Magic** Links. To switch from one to another, simply click the link you wish to open. For more information, see the Help system or the "Getting Started" section of this manual.

Rules and Formats

Rules and Formats includes current standard rules, Oracle rules, and alternative formats of play.

Articles

Articles includes material selected from *Duelist*® magazine to provide broadly applicable strategy ideas. Also included are key chapters from strategy guides both past and present.

History

For those who are interested in the origins of the **Magic** game, we have included a timeline of **Magic: The Gathering** history, older rules, and some commercials that Wizards of the Coast produced for limited release.

Organized Play

Wizards of the Coast strongly supports its **Magic: The Gathering** players by providing organized play opportunities. In this section, you will find tournament floor rules, guidelines for becoming an official tournament judge, and a list of past tournament winners.

Deckbuilder's Index

The Deckbuilder's Index is an interactive tool that shows all the different abilities as indexed in the print version of the ***Magic: The Gathering*** *Encyclopedia*. This tool displays all the ability fields and associated card names as listed in the 1996 edition published by Carlton Books Limited. The Deckbuilder's Index is a Windows tree-view type of display that can be expanded and contracted to view more abilities or cards that have a particular ability. For more information, see the Help system.

Task Bar

The Menu items in the Task Bar have global effects on the Encyclopedia section. They include Reset, Search, Card View, Preferences, Help, and Quit.

Preferences

Select this option to set your user preferences. You can determine what information displays in the Card List in the Encyclopedia and Deck Box. See the "Preferences" section for more information.

Help

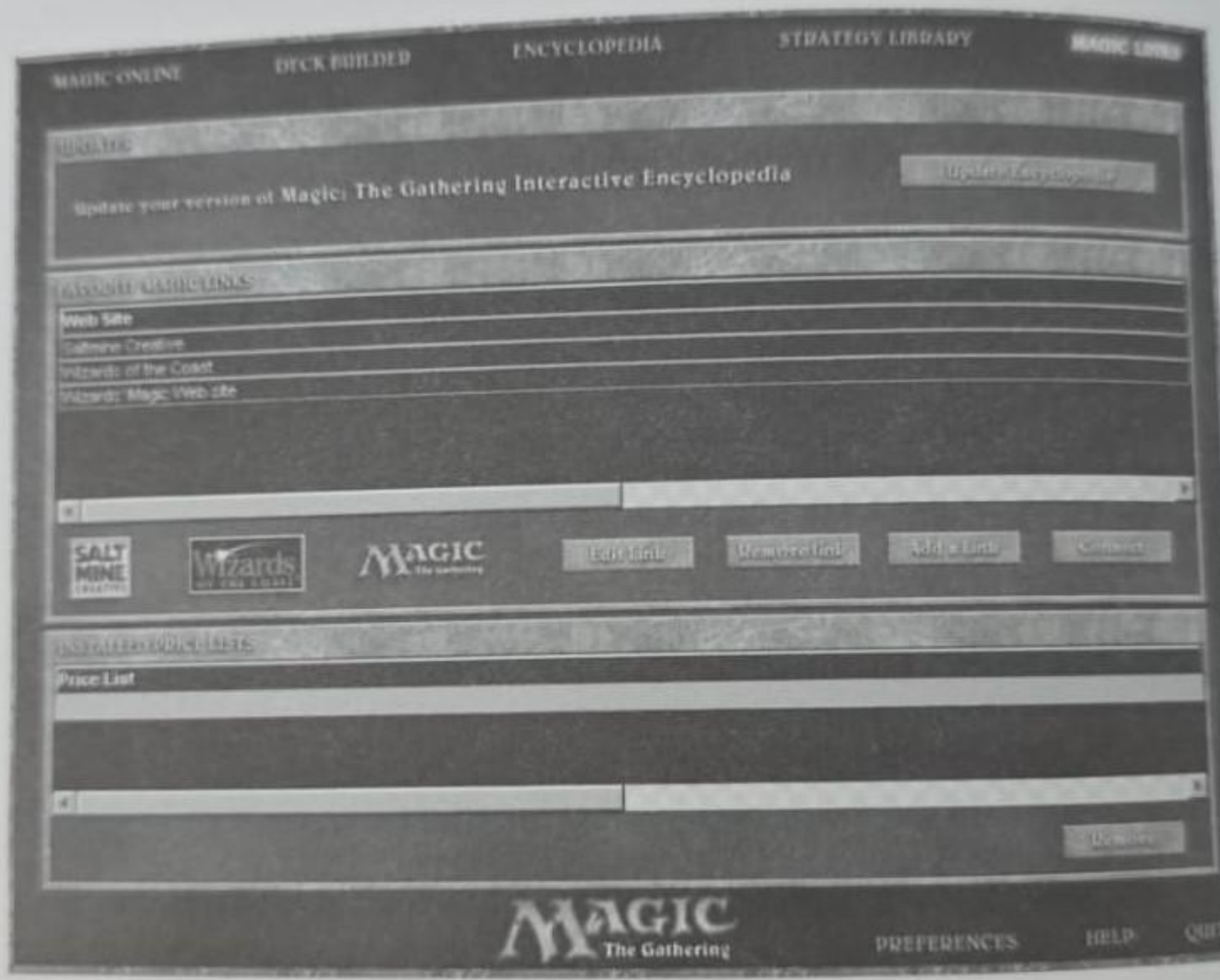
Select this option to open the Help system for information on and examples of how to use the ***Magic*** *Encyclopedia*.

Quit

Select this option to close the ***Magic*** *Encyclopedia*.

MAGIC LINKS

This section provides Internet connections to a variety of useful sites. Some of these links include:



Patches:

Patches, if necessary, will be made available through a link in this section.

Downloads:

Wizards of the Coast plans to make a number of downloads available to expand the information available in the ***Magic: The Gathering*** *Interactive Encyclopedia.*

Updates:

Price guide updates will be available through the Web sites of Wizards of the Coast and others.

E-Commerce:

This section will provide an online link for purchasing updated card sets or other **Magic: The Gathering** merchandise.

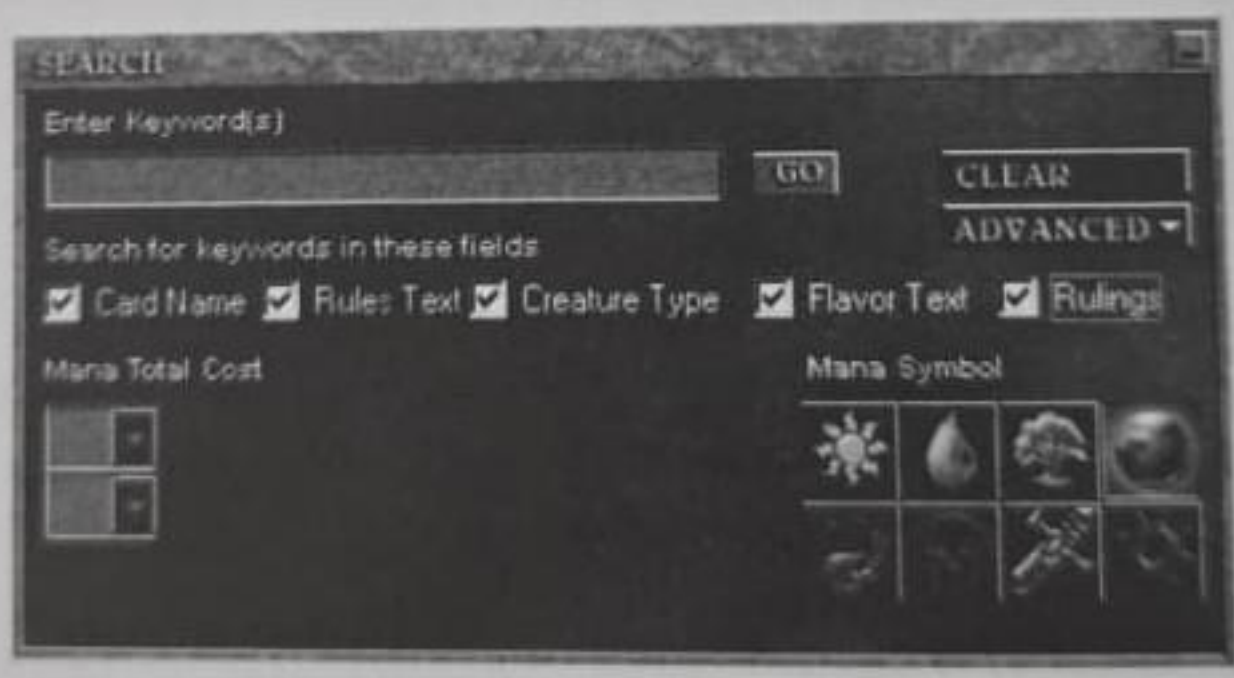
Product Information:

Links are also available to Wizards of the Coast's Web site (www.wizards.com) and to Saltmine Creative's Web site (www.saltmine.com), where you can find more information about the ***Magic: The Gathering*** *Interactive Encyclopedia.*

SEARCH

The Search function allows you to locate cards based on criteria you specify. All search elements are optional and are designed to help you quickly locate the types of cards you're looking for.

You can search for cards in the Encyclopedia, or under the *All Cards* and *My Collection* tabs in Deckbuilder. The search results display in the Card List area and include summary details about each card (such as power, toughness, and mana cost). You can sort the results alphanumerically by clicking the label of a column.



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Basic and Advanced Search

- The ***Magic** Encyclopedia* contains a Basic Search function and an Advanced Search function that provide for both simple searches and for complex querying of the complete **Magic: The Gathering** database.

Advanced Search contains all of the options of the Basic Search function, which include Searching by Keywords, Select Fields to Search, Searching by Mana Cost, Searching by Card Color, and many additional search categories, such as Deckbuilder's Index Ability and Artist Name.

Searching by Keywords

- Enter Keywords: Use this field to type the word(s) you wish to search for.

Example: If you want to search for Goblins, type the word "goblin" in the keyword search field. To search for a particular card and its duplicates, type the Card Name, like "Chorus of Woe" to find Chorus of Woe cards.

Select Fields to Search

All fields are selected by default.

- Card Name: Select this check box to search for keywords in the Card Name field.
- Rules Text: Select this check box to search for keywords in the rules text.
- Card Type: Select this check box to search for keywords in the Card Type field.
- Flavor Text: Select this check box to search for keywords in the flavor text.
- Rulings: Select this check box to search for keywords in the official rulings.

Note: You may select more than one check box at a time. By default, only Card Name is selected. Only the fields that are selected will be included in the search; although if no boxes are selected, the search will act as if all fields are selected.

Searching by Mana Cost

- Total Mana Cost: This field enables you to search based on the total mana cost necessary to play a card. In the top drop-down list, select a relation symbol (=<, =, >=) to define the scope of your search. In the bottom drop-down list, select the value of the combined mana cost (1–9).

Relation Symbol Chart

<=	Less than or equal to
=	Equal to
>=	Greater than or equal to

Example: If you want to find cards with a minimum mana cost of "two red plus one generic mana" (or a mana cost of three), select >= from the top drop-down list, and **3** from the bottom drop-down list. If you want to find cards with a maximum mana cost of "two red plus one generic mana," select <= and **3**. In both cases the basic search will also return cards that cost "one red mana and two generic mana" (because those cards also have a total mana cost of three). For a more precise mana cost search, use the advanced search engine.

Searching by Card Color

- Mana Symbols: Click these buttons to define the color(s) of the card you wish to search for.

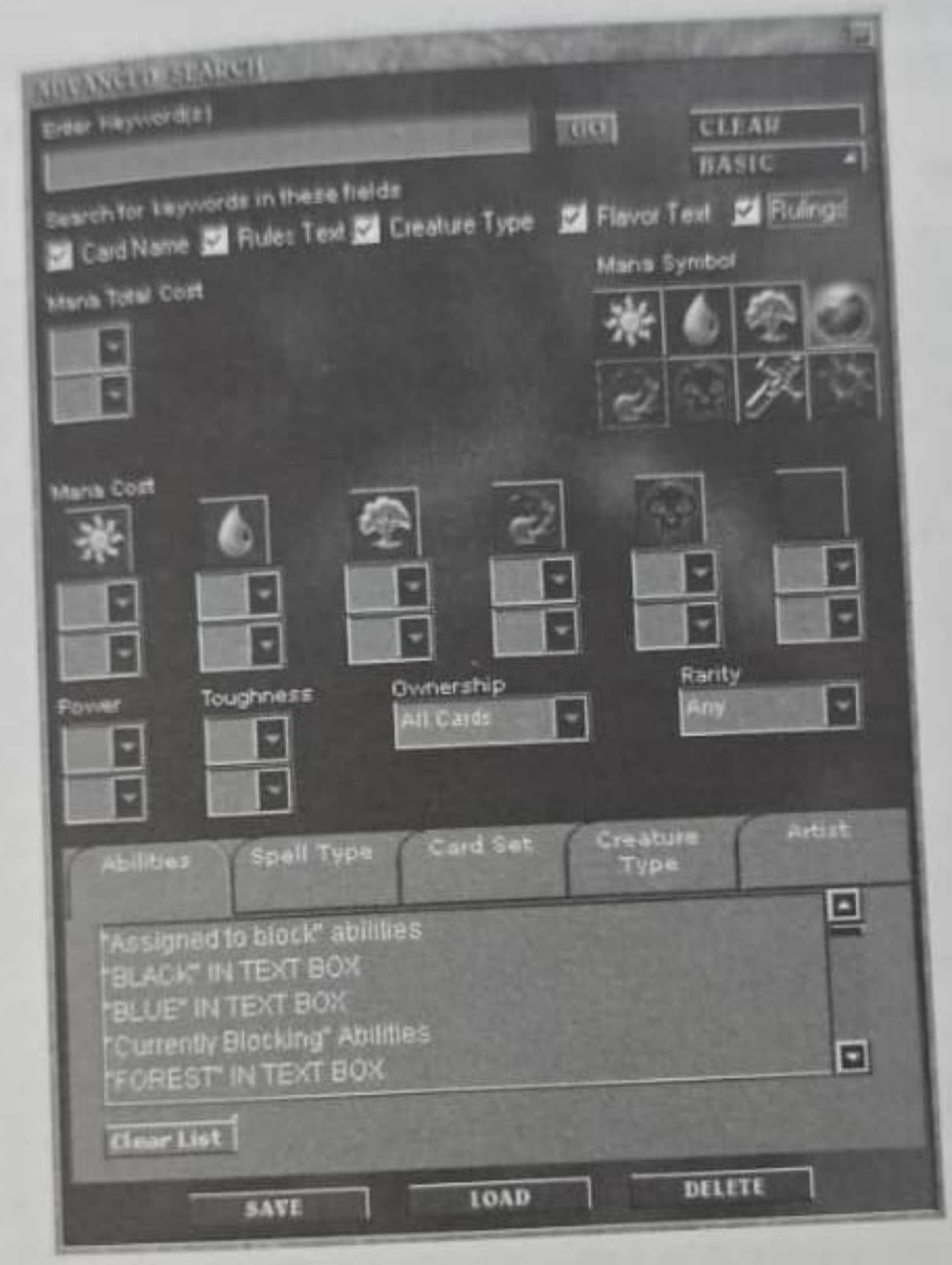
Note: You may select more than one mana symbol at a time.

Additional Options

- Advanced/Basic: Click this button to move between the Advanced and Basic Search functions.
- Clear: Click this button to clear all elements and restore defaults.
- Close: Click this button to close the Search dialog box.

Advanced Search Elements

In addition to the Search functions listed above, the Advanced Search enables you to search by power, toughness, ownership, or rarity, and to use filtering tabs.



Searching by Power

* From the top drop-down list, select a relation symbol (=<, =, >=) based on the power you're searching for. From the bottom drop-down list, select the value of the card's power or type of card you're searching for. The default settings are = and No.

Searching by Toughness

* From the top drop-down list, select a relation symbol (=<, =, >=) based on the toughness you're searching for. From the bottom drop-down list, select the value of the card's toughness or type of card you're searching for.

Searching by Ownership

- From the drop-down list, select an item from the pool of cards you own or search all cards.

Searching by Rarity

- From the drop-down list, select an item based on whether the card is common, uncommon, or rare.

Filtering Tabs

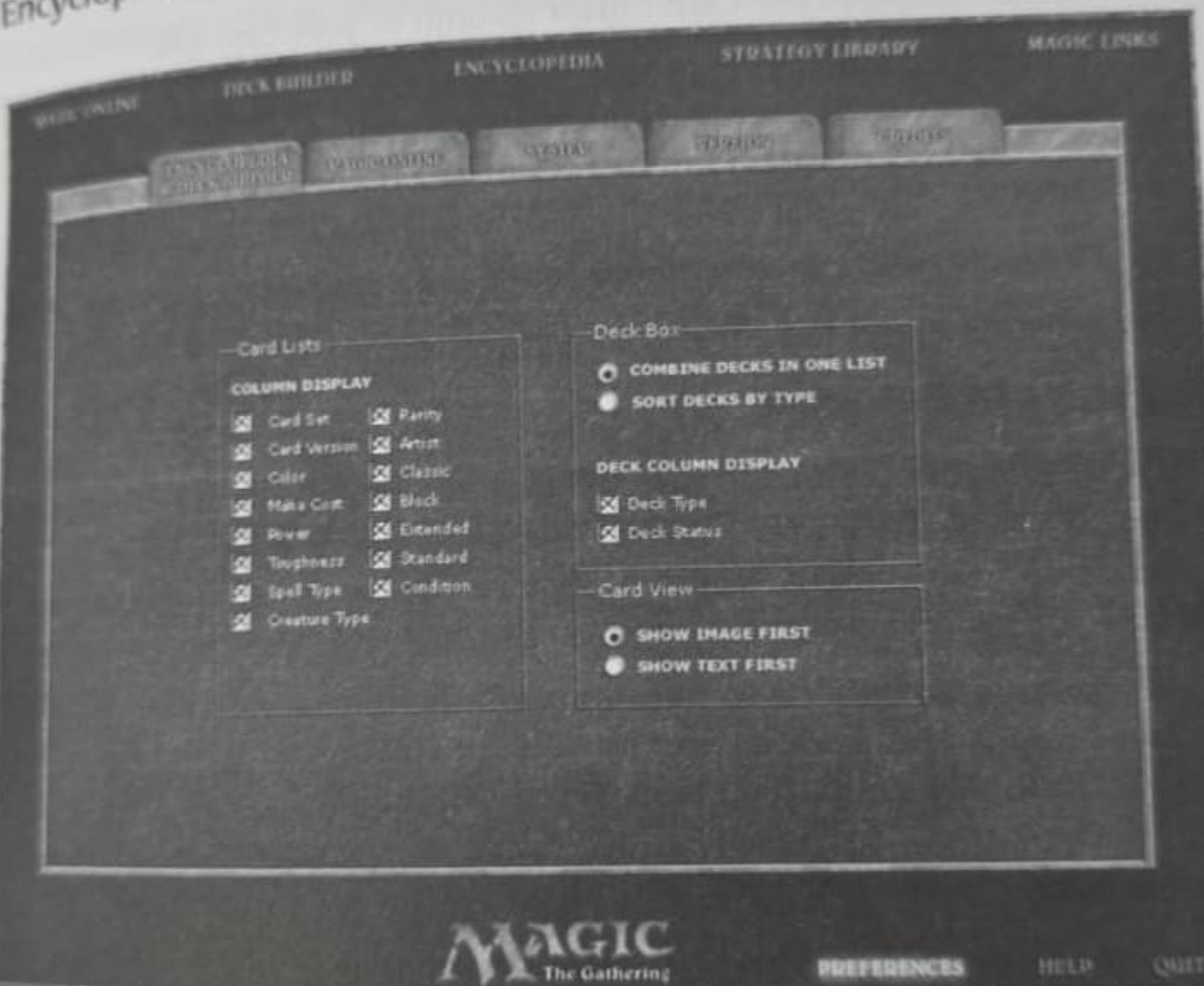
Use these tabs to view lists of information about **Magic: The Gathering** playing cards and your real and fantasy decks. Select items from the various lists to add them to your search criteria. To clear selected items from each list, click the Clear button on each tab.

- Deckbuilder's Index: Click this tab to view and select items from a list of real and fantasy decks.
- Card Type: Click this tab to view and select items from a list of card types.
- Card Set: Click this tab to view and select items from a list of card sets.
- Creature Type: Click this tab to view and select items from a list of creature subtypes.
- Artist: Click this tab to view and select items from a list of artists.

Note: Only the selected items will be searched for the criteria specified in Advanced Search.

PREFERENCES

Use the Preferences dialog box to set your user preferences, determining what information displays in the card lists in the Encyclopedia and Deck Box.



Column Display

Use these options to determine what information you will see about a card. Select the check boxes for options you want displayed for each card.

- Card Set: Displays the Card Set column in your card lists.
- Color: Displays the Card Color column in your card lists.
- Mana Cost: Displays the Mana Cost column in your card lists.
- Power: Displays the Card Power column in your card lists.
- Toughness: Displays the Card Toughness column in your card lists.
- Spell Type: Displays the Spell Type column in your card lists.
- Creature Type: Displays the Creature Type column in your card lists.
- Rarity: Displays the Rarity column in your card lists.
- Artist: Displays the Artist column in your card lists.

Graphics in Columns

Use these radio buttons to turn the graphics display on or off in each column heading. To display the card art, select On; to hide it, select Off.

Help

Use these radio buttons to turn on or off the pop-up help that displays over buttons and fields as you move your cursor throughout the application. To display the pop-up help, select On; to hide it, select Off.

Deck Box

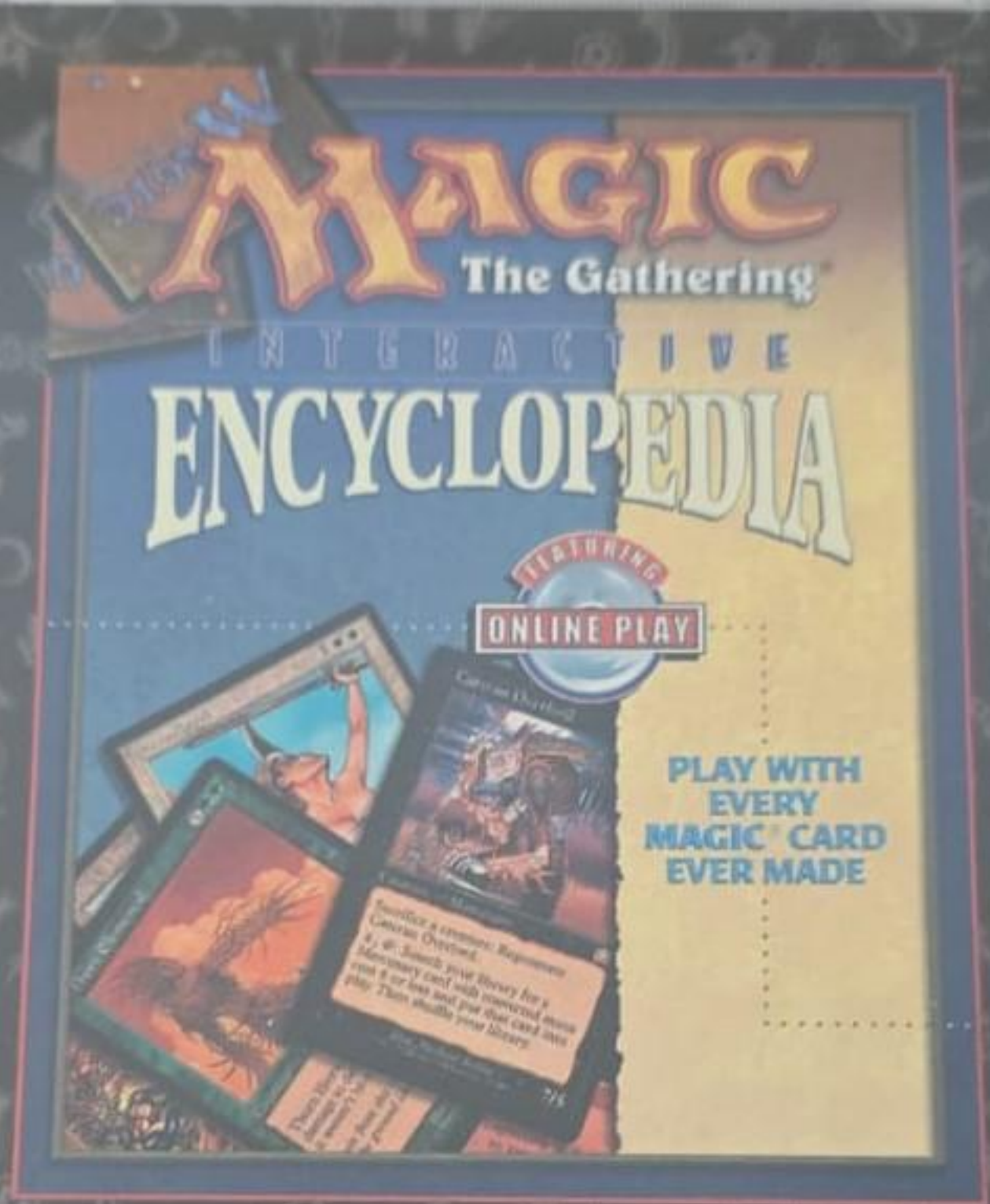
Use these options to determine what information you will see when looking in the Deck Box. You can combine your real and fantasy decks into one list or sort by deck type (complete, incomplete, or fantasy). To combine your decks, select the Combine Decks in One List radio button. To sort your decks, select the Sort Decks by Type radio button.

Deck Column Display

The Deck Type option is used to display a column in the Deck Box that classifies each deck as either real or fantasy. To turn the Deck Type option on, select the Deck Type check box. Leave it deselected if you don't want the Deck Type column to display.

Card Column Display

The Ownership option is used to display a column in the Deck Box that classifies each card as owned or not owned. To turn the Ownership option on, select the Ownership check box. Leave it deselected if you don't want the Ownership column to display.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Additional Package Design: Ron Spears
Opening Wizards Animation: Corey Macourek
Splash Screen: Natt Thangvijit
Brand Manager: Kyle Murray
Wizards R&D: Mike Elliott
Manual Editor: Blaise Selby
Wizards QA: Shawn Fiske
External Testing: Hardboiled Testing, Inc.
Original **Magic** Game Design: Richard Garfield
Special thanks to Peter Adkison for recognizing good ideas while having them himself, and for recognizing good people while being one himself.

Saltmine Creative, Inc.

Directors: Jayson Jarmon, Peter Gerrald, Ben Thompson
Creative Director: David Jolosky
Senior Art Director: Alley Rutzel
Editorial Director: Angela Herb

Producers: Cory Clemmons, Ned Hayes, Joe Mabel, Roman Mach
Art Director: Rusty Willoughby
Additional Artwork: John McRandle, John Herb, Mary Agnes Krell
Software Development Leads: Carl Chavez, Oleg Kalosha
Graphical Programming Lead: Alex Nesterenko
Software Developers: Randy Biley, Bill Campbell, Lonnie Gerrald, Richard Meadows
Test Lead: Paul Wirsing
Software Testing: Marcus Briscoe, Hubie Dolan
Editorial Lead: Barbara Scheetz
UI Concepts: Nancy Matthew
Editor: Ellen Craft
Production Art: Brian Cechony, Hammi Hammerschmidt
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INTRODUCTION

Welcome to the ***Magic: The Gathering**® Interactive Encyclopedia*. It's our intention to create a software application that supports all types of **Magic: The Gathering** trading card game fans: the casual player, the serious player, the tournament player, and the collector. To that end, you'll find a wide variety of tools. We encourage you to try them all out, although you'll quickly find specific tools useful for your particular style of play.

The ***Magic: The Gathering** Interactive Encyclopedia* is strongly tied to the **Magic: The Gathering** trading card game. If you've never played the game, you may find this product confusing. We recommend that, before you begin to explore this product deeply, you purchase some ***Magic: The Gathering**–Starter* to help you better understand the game.

If you're a serious collector, you can enter your collection into the database immediately to begin analyzing your collection's components and tracking its value. You can also download the latest card prices (available in the "**Magic**® Links" section). If you're a serious player, you can enter your decks and find an opponent online. Or you can begin searching for a card to complete a deck on which you're working.

We encourage you to browse through the amazing list of cards available to you. Wizards of the Coast has printed more than 7,000 **Magic** cards and for the first time they're all at your fingertips.

Last-Minute Changes

We've made every effort to make this manual as complete and accurate as possible. But we can't guarantee that it's 100% accurate. Any last-minute changes or additions will be noted in the **Readme** file. In addition, the Help system contains a comprehensive, up-to-date guide to all the functions of this product. Please use the Help system for complete information on any topic described in the manual. We have also included a more up-to-date manual on the CD-ROM in PDF format (MTGIEM.pdf).

Installing the *Magic: The Gathering Interactive Encyclopedia*

1. Turn your computer on and wait for Windows 95/98 or Windows NT 4.0 to load.

2. Insert the ***Magic: The Gathering*** *Interactive Encyclopedia* CD-ROM into your CD-ROM drive. Setup should begin automatically.

3. If the setup window doesn't open once the CD-ROM is read, double-click the "My Computer" icon, then double-click the CD-ROM drive icon, then double-click **Setup.exe**.

4. Follow the onscreen instructions. The setup wizard will assist you in installing the software.

5. Choose to install *all* parts of the software. The CD-ROM contains updated versions of some operating system components. Even if you have a current system, install all components to ensure that the product operates as designed.

Hardware Requirements

Minimum Platform:
Windows 95/98 or Windows NT 4.0 (with Service Pack 4)
Pentium 100
32 MB RAM
16-bit color, 800x600 resolution
CD-ROM drive (4x)
30 MB of hard drive space
Internet connection greater than or equal to 28.8 kbps
Internet Explorer 3.02+

Recommended Platform:
Windows 95/98 or Windows NT 4.0 (with Service Pack 4)
Pentium 200
64 MB RAM
16-bit color, 800x600 resolution
30 MB of hard drive space
Internet connection greater than or equal to 56 kbps
Internet Explorer 4.0+

Getting Started

To start the ***Magic: The Gathering Interactive Encyclopedia,*** click the Start button in the lower left corner of your Windows desktop. Select "Programs," then "**Magic** Encyclopedia," then click the "**Magic** Encyclopedia" icon. This will start the program. When you first open the ***Magic: The Gathering Interactive Encyclopedia,*** you'll see an opening animation. To skip it, press the space bar. You'll see a screen with a number of options. These options comprise the Navigation system and represent the major sections of the ***Magic: The Gathering Interactive Encyclopedia.*** They're always available to you at the top of every screen.